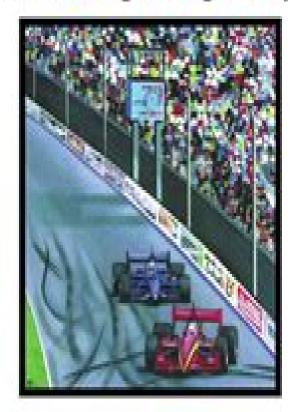


Server-Side Programming Techniques



Dov Bulka

Server Side Programming Techniques Javatm Performance And Scalability Volume 1

Stacy Joines, Ruth Willenborg, Ken Hygh

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Java Performance and Scalability: Server-side programming techniques Dov Bulka,2000 PLEASE PROVIDE

DESCRIPTION Building Scalable and High-performance Java Web Applications Using J2EE Technology Greg Barish,2002

Scaling Java enterprise applications beyond just programming techniques this is the next level This volume covers all the technologies Java developers need to build scalable high performance Web applications The book also covers servlet based session management EJB application logic database design and integration and more Performance Analysis for Java Web Sites Stacy Joines, Ruth Willenborg, Ken Hygh, 2003 Targeting the critical issue of performance this guide shows how to resolve bottlenecks increase speed and get better overall performance for Java Websites The author team is a group of seasoned performance experts who have helped hundreds of customers resolve enterprise Website performance issues

Advanced Programming for the Java 2 Platform Calvin Austin, Monica Pawlan, 2000 Choice Outstanding Academic Title 2008 The uniqueness of shape as a perceptual property lies in the fact that it is both complex and structured Shapes are perceived veridically perceived as they really are in the physical world regardless of the orientation from which they are viewed The constancy of the shape percept is the sine qua nonof shape perception you are not actually studying shape if constancy cannot be achieved with the stimulus you are using Shape is the only perceptual attribute of an object that allows unambiguous identification In this first book devoted exclusively to the perception of shape by humans and machines Zygmunt Pizlo describes how we perceive shapes and how to design machines that can see shapes as we do He reviews the long history of the subject allowing the reader to understand why it has taken so long to understand shape perception and offers a new theory of shape Until recently shape was treated in combination with such other perceptual properties as depth motion speed and color This resulted in apparently contradictory findings which made a coherent theoretical treatment of shape impossible Pizlo argues that once shape is understood to be unique among visual attributes and the perceptual mechanisms underlying shape are seen to be different from other perceptual mechanisms the research on shape becomes coherent and experimental findings no longer seem to contradict each other A single theory of shape perception is thus possible and Pizlo offers a theoretical treatment that explains how a three dimensional shape percept is produced from a two dimensional retinal image assuming only that the image has been organized into two dimensional shapes Pizlo focuses on discussion of the main concepts telling the story of shape without interruption Appendixes provide the basic mathematical and computational information necessary for a technical understanding of the argument References point the way to more in depth reading in geometry and computational vision <u>IavaSpaces in Practice</u> Philip Bishop, Nigel Warren, 2003 The authors show where JavaSpaces are applicable and how to use them effectively in system architecture A next level book this title starts right off with designing applications and focuses on the development of code using Spaces to solve specific problems

Dr. Dobb's Journal ,2004 **Java Performance and Scalability, Volume 1** Dov Bulka,2000 This book was written

with one goal in mind to provide Java programmers with the expertise needed to build efficient scalable Java code The author shares his experience in server side performance tuning through measured performance assessments called optimizations Each optimization discusses techniques to improve the performance and scalability of your code Every claim is substantiated with hard numbers and an experience based evaluation Java Performance and Scalability Volume 1 provides invaluable advice that you will no doubt find useful in your coding Presented in 48 concise lessons that target the most common and critical performance pitfalls this book offers a plethora of practical tips and solutions for boosting the performance of your programs These lessons cover performance critical areas such as memory management garbage collection caching and multithreading Specific lessons include Reserving StringBuffer capacity Avoiding premature object creation Creating an efficient vector class Designing caching into your API The cost of synchronization Parallel subtasks JNI efficiency Varying the server workload and RMI network plumbing Using ServletOutputStream Caching JDBC connections In addition to providing hard numbers that quantify the optimizations the author concludes the book with an application demonstrating the effectiveness of the performance optimizations. The exercise takes a typical program and increases its performance fourfold through a series of steps that tie together the lessons learned throughout the book He offers both the means and the proof to better coding 0201704293B04062001 **Enterprise Java Servlets** Jeff M. Genender, 2002 This is not a beginner s guide it s an enterprise developer s guide to building industrial strength servlets Jeff Genender shows exactly how to dramatically improve servlet performance reliability and scalability while simplifying coding and maintenance in large scale development environments This book brings together in depth tutorials case studies and reference materials for advanced real world servlet development It draws heavily on the author's own experience in developing servlet architectures from scratch and transforming inferior servlet applications into stable reliable software Among the topics covered creating a reusable base servlet architecture that accelerates development and streamlines maintenance improving error handling establishing processes that allow multiple developers to work on the same server projects and using servlets in sophisticated load balancing and fault tolerance applications For all enterprise developers working with servlets and related technologies and for Web developers who need to replace their current server side technologies with a more powerful solution DB2 Universal Database V8 for Linux, UNIX, and Windows Database Administration Certification Guide George Baklarz, Bill Wong, 2003 DB2 Universal Database v8 builds on the world's 1 enterprise database to simplify anytime anywhere information integration streamline management automate resource tuning enhance business intelligence and maximize performance scalability and reliability Now IBM offers complete start to finish coverage of DB2 Universal Database v8 administration and development for UNIX Linux and Windows platforms and authoritative preparation for IBM s newest DB2 certification exam This definitive reference and self study guide covers every aspect of deploying and managing DB2 Universal Database v8 including best practices for DB2 database design and development day to day administration and

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