

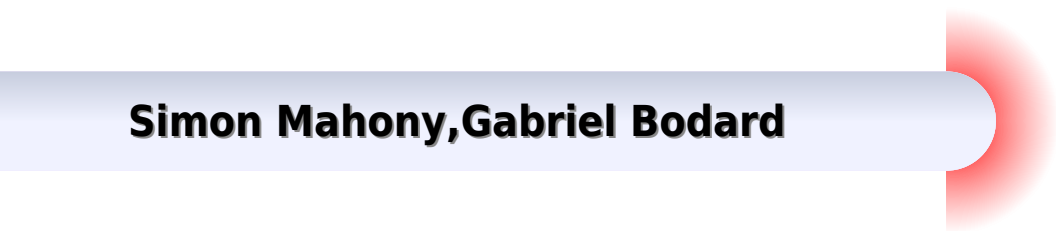
Revisualizing Visual Culture



Edited by Chris Bailey and Hazel Gardiner

Revisualizing Visual Culture Digital Research In The Arts And Humanities

Simon Mahony, Gabriel Bodard



Revisualizing Visual Culture Digital Research In The Arts And Humanities:

Revisualizing Visual Culture Ms Hazel Gardiner, Professor Chris Bailey, 2012-10-01 In the past twenty years digital technology has had a radical impact on all the disciplines associated with the visual arts this book provides expert views of that impact By looking at the advanced ICT methods now being employed this volume details the long lasting effects and advances now made possible in art history and its associated disciplines The authors analyze the most advanced and significant tools and technologies from the ongoing development of the Semantic Web to 3D visualization focusing on the study of art in the various contexts of cultural heritage collections digital repositories and archives They also evaluate the impact of advanced ICT methods from technical methodological and philosophical perspectives projecting supported theories for the future of scholarship in this field The book not only charts the developments that have taken place until now but also indicates which advanced methods promise most for the future

Revisualizing Visual Culture Chris Bailey, Hazel Gardiner, 2016-04-08 In the past twenty years digital technology has had a radical impact on all the disciplines associated with the visual arts this book provides expert views of that impact By looking at the advanced ICT methods now being employed this volume details the long lasting effects and advances now made possible in art history and its associated disciplines The authors analyze the most advanced and significant tools and technologies from the ongoing development of the Semantic Web to 3D visualization focusing on the study of art in the various contexts of cultural heritage collections digital repositories and archives They also evaluate the impact of advanced ICT methods from technical methodological and philosophical perspectives projecting supported theories for the future of scholarship in this field The book not only charts the developments that have taken place until now but also indicates which advanced methods promise most for the future

Visual Methodologies Gillian Rose, 2012-02-02 The Third Edition of *An Introduction to Researching with Visual Materials* a bestselling critical introduction to the study and analysis of visual culture has been fully revised and updated Each chapter retains its rigorous examination and demonstration of an individual methodology while continuing to be clear in structure and lucid in style Reflecting changes in the way society consumes and creates its visual content new features include a companion website featuring additional examples of digital and social media and moving images pedagogical enhancements additional chapters and expanded coverage on social and new media and how to use visual materials for research and research presentation and an expanded focus on how each method can be used in relation to a range of different visual materials A now classic text the book appeals to undergraduates graduates researchers and academics in all subjects looking to understand and clearly grasp the complex debates and ideas in visual analysis and interpretation

Digital Research in the Study of Classical Antiquity Simon Mahony, Gabriel Bodard, 2016-04-22 This book explores the challenges and opportunities presented to Classical scholarship by digital practice and resources Drawing on the expertise of a community of scholars who use innovative methods and technologies it shows that traditionally rigorous

scholarship is as central to digital research as it is to mainstream Classical Studies The chapters in this edited collection cover many subjects including text and data markup data management network analysis pedagogical theory and the Social and Semantic Web illustrating the range of methods that enrich the many facets of the study of the ancient world This volume exemplifies the collaborative and interdisciplinary nature that is at the heart of Classical Studies *Art Practice in a Digital Culture* Hazel Gardiner,Charlie Gere,2016-04-15 Much as art history is in the process of being transformed by new information communication technologies often in ways that are either disavowed or resisted art practice is also being changed by those same technologies One of the most obvious symptoms of this change is the increasing numbers of artists working in universities and having their work facilitated and supported by the funding and infrastructural resources that such institutions offer This new paradigm of art as research is likely to have a profound effect on how we understand the role of the artist and of art practice in society In this unique book artists art historians art theorists and curators of new media reflect on the idea of art as research and how it has changed practice Intrinsic to the volume is an investigation of the advances in creative practice made possible via artists engaging directly with technology or via collaborative partnerships between practitioners and technological experts ranging through a broad spectrum of advanced methods from robotics through rapid prototyping to the biological sciences Archaeology in the Digital Era Graeme Earl,Timothy Sly,Angeliki Chrysanthi,Konstantinos Papadopoulos,Patricia Murrieta-Flores,Iza Romanoska,David Wheatley,2025-10-01 CAA is the foremost conference on digital archaeology and this volume offers a comprehensive and up to date reference to the state of the art This volume contains a selection of the best papers presented at the 40th Annual Conference of Computer Applications and Quantitative Methods in Archaeology CAA held in Southampton from 26 to 29 March 2012 The papers all written and peer reviewed by experts in the field of digital archaeology explore a multitude of topics to showcase ground breaking technologies and best practice from various archaeological and informatics disciplines with a variety of case studies from all over the world Nineteenth-Century Illustration and the Digital Julia Thomas,2017-07-19 This book brings the study of nineteenth century illustrations into the digital age The key issues discussed include the difficulties of making illustrations visible online the mechanisms for searching the content of illustrations and the politics of crowdsourced image tagging Analyzing a range of online resources the book offers a conceptual and critical model for engaging with and understanding nineteenth century illustration through its interplay with the digital In its exploration of the intersections between historic illustrations and the digital the book is of interest to those working in illustration studies digital humanities word and image nineteenth century studies and visual culture **Memory and Ethnicity** Dario Miccoli,Emanuela Trevisan Semi,2013-12-05 In recent times ethnicity and issues of origin have become a hotly debated topic among Jews both in Israel and in the Diaspora This is particularly true both of Jews from the Middle East and North Africa who for years had remained at the margins of the Israeli national narrative as well as the Israeli Palestinian minority Much the same may be said of

Diaspora Jews Among the public spaces where ethnicity has become more visible are museums together with heritage centres art galleries and the Internet The aim of Memory and Ethnicity is to investigate how ethnicity is represented and narrated in such spaces How have groups of Jews from such different backgrounds as Morocco Egypt India or the US elaborated their past legacies and traditions vis vis a variety of national narratives and cultural or political ideologies This volume describes the emergence of a new museological scene that mirrors a multi vocal Jewish and Israeli public sphere in which ethnicity has become central to a nation s cultural imagination By considering museums as places of memory where an ethnic communal identity is displayed Memory and Ethnicity analyses which memories are preserved and which suppressed This study sets out to enrich the understanding of Israeli and Jewish cultural history and also to deepen the field of museum studies from little investigated perspectives

El dibujante ingeniero al servicio de la monarquía hispánica Alicia Cámara Muñoz, Alfonso Muñoz Cosme, José Calvo López, Javier Ortega Vidal, Juan Miguel Muñoz Corbalán, Fernando Cobos, Carlos José Hernando Sánchez, Pablo de la Fuente de Pablo, Consuelo Gómez López, Antonio Bravo Nieto, Sergio Ramírez González, Maurizio Vesco, Annalisa Dameri, Isabelle Warmoes, Emilie D'Orgeix, Margarita-Ana Vázquez-Manassero, Ana García Serrano, Ángel Castellanos, Jesús López Díaz, 2016-02-28 La colección Lecciones Juanelo Turriano de Historia de la Ingeniería publica en este libro los resultados del Proyecto de I D i HAR2012 31117 El dibujante ingeniero al servicio de la monarquía hispánica Siglos XVI XVIII DIMH financiado por el Ministerio de Economía y Competitividad del Gobierno de España cuya Investigadora Principal ha sido Alicia Cámara Muñoz Catedrática de Historia del Arte de la Universidad Nacional de Educación a Distancia UNED Los capítulos redactados por los miembros del proyecto y especialistas invitados se organizan en cuatro secciones Ingenieros vs Arquitectos El proyecto dibujado Describir las fronteras Usos y formas de difusión y Las Humanidades Digitales en el proyecto DIMH A través de ellas se abordan cuestiones clave sobre el dibujo de los ingenieros utilizado para fines diversos a lo largo de esos tres siglos siempre en la órbita del poder que se valió de esas imágenes y de sus autores para conocer controlar y transformar ciudades y territorios Lo novedoso de haber puesto el foco de la investigación en el dibujo ha permitido avanzar en el conocimiento de su evolución codificación y usos La participación de historiadores historiadores del arte arquitectos e ingenieros informáticos refleja el carácter interdisciplinar del proyecto y los cambios que se están produciendo desde hace años en el estudio de unas imágenes que se encuentran a medio camino entre el arte y la ciencia

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